

# **“DANNY PHANTOM”**

animated series mini-bible

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## DANNY PHANTOM

Your Mom is a brilliant, slightly nutty, highly-respected, renowned metaphysicist with enough Nobel prizes lying around you could make a wind chime out of them. A really smart wind chime.

Your Dad is a highly decorated, slightly reckless, military test pilot that spent the first part of his life strapping himself to rockets and hurling himself through space and time...just to be the first and just because he could. He's a great guy, but you can't help but wonder if the jet fumes have made him a little bit goofy.

Your older sister is a beautiful, extremely intelligent, high school junior that, more than anything, wants to fit in with the less-intelligent "cool" kids in school.

And when you're not fighting ghosts, ~~demons~~ and other unreal creatures, all you want to do is kick back with your pals and do what all other 14-year-old kids do.

It's not easy being both a teenager and a world-famous, super-powered adventurer, but someone's gotta do it.

And that someone is **DANNY PHANTOM**.

## Who is Danny Phantom?

What? Don't you read the papers?

Unless you've been living under a rock, you know that Danny Phantom is a wise-cracking, action-packing, ghost-powered super-hero.

Yes, he can fly.

Yes, he can "Go Ghost" and actually walk through solid walls and objects.

Yes, he has the ability to control people for periods of time.

And, yes, he can make that scary, "ooooOOOOOOOooooooo!!!!" noise.

But the best part? The very best part?

He's the only living human being on Earth who can see, talk to, and fight ghosts on their own terms.

But only a few people know that Danny Phantom is actually Danny Fenton, the shy, average, quiet kid that sat in the back and tried to stay out of trouble.

Because of his skittishness and shyness, his friends Tucker and Samantha started calling him "Danny Phantom".

They didn't mean it to be hurtful... it was all in good fun.

And after the accident, it didn't bother him anymore.

Because it ended up being more accurate than even they could have believed.

## WHAT IS THE SHOW ABOUT?

### What would you do if you saw a ghost?

*Not* a wimpy whispering voice ghost.

*Not* a helpful, friendly ghost with big eyelashes.

*Not* even a Bruce Willis, normal guy, who has no idea that he's an actual ghost-ghost.

We're talking about a 50 foot tall blob of rotting, fetid, Spam-looking, self-aware, angry mountain of school cafeteria mystery meat that wants revenge on you and every other kid like you, who ever uttered the words, "Yuck! I'm not eatin' that crap!"

Would you run? Would you scream? Would you run then scream?

Or would you tear it apart using your razor sharp wit and your amazing ghost-like superpowers?? And then make fun of it some more? Maybe even say, "Yuck! I'm not eating this crap!"

You would if your name was Danny Phantom.

Take "Ghost Busters," mix it with some "Johnny Quest" and season it with a little "Buffy" and you have just the very simmerings of what **DANNY PHANTOM** is all about.

Essentially, **DANNY PHANTOM** ~~is an action/comedy about an ordinary kid who's thrust into extraordinary circumstances.— is an action comedy in the truest sense of the phrase. Every episode of "Danny Phantom" is an adventure, with comedy coating every second of it.—~~

It's about a kid who – through his unique combination of wit, charm and, oh yeah, awesomely amazing ghost-like superpowers, manages to balance the everyday life of an ordinary kid, with the not-so-everyday life of an extraordinary superhero.

DANNY PHANTOM is about an ordinary kid thrust into extraordinary circumstances.

Yes, there's action. And lots of it.

Yes, there's adventure. Bucket loads. Or, using a technical term: oodles.

And there's more ghosts than you can shake an obituary page at. It is, after all, a show about beating up ghosts and making jokes about it.

But at it's core, **DANNY PHANTOM** ~~lives is a comedy—that shows~~ in a world filled with weird, scary, creepy and unexplainable phenomena, perhaps the best way to win is to do it with a laugh.

But really, the powers help a lot. Who else is going to be able to give a ghost a black eye?

## Why is Danny Phantom?

Danny Fenton was the boy who disappeared at the first sign of trouble.

He was the scared boy hiding out in his parents lab when he thought he was going to get wailed on by the jocks – and accidentally blew the place up.

And when the accident happened at his parent's lab, he was the boy who got his amazing "phantom-like" powers. He also accidentally released some ghosts that had been locked away for a long time.

Big ghosts.

Scary ghosts.

Ghosts that want to take over the world.

And Danny – because he was part of the accident that released them - feels it's his responsibility to put them back where they belong.

And so Danny Fenton, the kid who was afraid of his own shadow, adopted the he was teased with and became Danny Phantom, ghost-hunting super hero.

When he's not doing super hero stuff, he's a regular kid that likes rock music, dumb TV, hanging out with his best friend, Tucker, and mooning over his "platonic friend" Samantha.

Just entering ninth grade, he has best friends, hormones, crushes and has to study hard just to get a passing grade in math.

It's just that his extra curricular activity is...uh...fighting ghosts.

When he's fighting the ghosts, or hanging out with Tucker and Samantha (his best friends who know his secret), Danny Fenton gets to be Danny Phantom -- ~~gets to be~~ the fun-loving, adventurous kid he's always wanted to be. Danny Phantom is ~~Essentially, he's~~ Ferris Bueller meets Marty McFly. Smart, funny, well-liked, and quick on his feet.

## Who is Danny Fenton?

You know that kid in school?

Yeah, the one that uh... you barely remember?

He was timid.

He got picked on a lot.

He was everybody's second or third best friend.

That's who Danny Fenton is.

~~, Danny floats through high school knowing full well that great things are waiting for him as an adult. The kid with the nerdy, freaky parents. The kid who's afraid of his own shadow.~~

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One thing different about Danny Fenton is... he's actually a super hero. He's DANNY PHANTOM!

And like all good super heroes, he keeps his identity a secret. To protect his friends and family, sure. But also because the scientific community would want to dissect him like a frog if they knew about his powers.

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So would his parents, come to think of it.

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And, quite frankly, Danny Fenton is afraid of frogs.

Yes, it's bittersweet that now that Danny has super powers he can't tell a soul. Yes, it's annoying that he sometimes feels like he's an actor trapped in the part of the shy, timid Danny that he doesn't want to be anymore.

But that's the deal with super heroes. They have secret identities.

And Danny Phantom's secret identity is Danny Fenton – the kid he was before he got his powers. He is the Clark Kent to Danny's Superman: Shy, quiet, stumbling and nervous – but always with a smile and a wink to his friends and the camera.

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~~But when he's around the rest of the world, he pretends to be the Danny that everybody made fun of. The Danny with the nerdy, freaky parents. The Danny who's afraid of his own shadow.~~

He's two, two, two kids in one!

——— Like all good super heroes, he keeps his identity a secret. To protect his friends and family, sure. But also because the university his parents work for would dissect him like a frog if they knew about his powers.

——— And, quite frankly, Danny's afraid of frogs.



### **The Real World Of Danny Phantom**

The Fenton Family lives in a densely populated, residential area near a mid-western city much like Chicago.

They reside in an ordinary three-story brownstone that is much more than an ordinary three-story brownstone.

It's also the home of *Fentonworks*: A paranormal research company, owned and operated by Danny's parents. Located underneath their brownstone, is the "lab away from the lab" where Danny's parents do their research into the world of the supernatural.

It's a home AND a secret headquarters. How cool is that?

## **The Unreal World Of Danny Phantom**

In a library, the books are divided into two worlds:

Non-Fiction: Stories about weird and fantastical things that actually happened, and things that actually existed. The Pyramids. The Moon Landing. Dinosaurs. Anne Heche.

Fiction: Stories about things that can't, shouldn't or couldn't exist in the real world: Ghosts. Monsters. Mythological creatures. Anne Heche.

And these two worlds, the Real and the Unreal, are what Danny lives between.

When his parents were experimenting with the membrane between the real and the unreal, there was an accident. The mystical barrier that kept all the ghosts, ghouls, goblins and imaginary creatures of the night out of our world crumbled... letting them loose into our world.

These creatures haunt Danny's town because that's where they re-entered our world. It's where they are strongest, it's where they are now most familiar, and it's where they feel most comfortable. You know, like your favorite comfy chair. A big, scary, terrifying, haunted comfy chair.

At the same time, the accident gave Danny – and only Danny - amazing ghost powers – making him the only person on the planet that can fight these creatures on their own level and put them back where they belong.

In one brief moment, all the things of fiction became Danny's reality. And responsibility.

## WHAT'S THE DEAL WITH DANNY'S POWERS?

Okay, so he's got "ghost" powers?

What exactly does that mean?

Might as well start at the beginning....

Danny received his powers through a scientific experiment gone awry. His parents were attempting to open the barrier that separates the real world – where we live – from the unreal world – where the ghosts live.

It was believed that if we humans could communicate with the spirit world, we could solve a lot of life's never-ending mysteries and essentially make the world a better place.

~~For example: imagine talking to Einstein and getting to hear a few of his unfinished theories.~~

~~Talking to John F. Kennedy and finding out if there really was a guy on the grassy knoll.~~

~~Having Mozart play you a few new concertos he's been working on.~~

~~Asking the guy who created the show "My Mother The Car" just what the hell he was thinking.~~

~~Or, more importantly, where in the backyard your dead uncle buried his life's savings.~~

Their intentions were noble. If successful, this technology was supposed to benefit all mankind.

Only problem is, it didn't go exactly as planned.

During the first trial run of the experiment, the dimensional barrier was damaged and Danny - who wasn't even supposed to be in the lab at the time - was caught in the middle, and essentially trapped between the two worlds.

The lab and the experiment were both badly damaged in the process... but Danny wasn't.

He was left with the amazing powers, and the ability to "crossover" from one world to the next at will.

That's gotta make you, at the very least, the most interesting guest at any party.

## WHAT ARE HIS POWERS, EXACTLY?

Well, on one hand, Danny is a living, breathing, normal, everyday human being. On the other, he's a human being with the ability to see, communicate and fight ghosts and other supernatural creatures on their own level.

But, before he uses his powers, he utters a mighty catch phrase!

(Every super hero has to have a mighty catchphrase.)

When Danny uses his powers, his mighty catch phrase is: "Goin' Ghost!"

Well, maybe it's not mighty, but it is catchy.

When Danny "goes ghost" he can:

1. Become an invisible "phantom" version of himself.
2. See and communicate with any and all ghosts or other supernatural creatures that might be in the room.
3. Fly.
4. Pass through walls and all other solid objects.
5. "Sense" ghosts. That is, the ghost equivalent of a "Spider-sense." If he's concentrating, Danny can dope out whether ghosts are involved in a particular situation or not.
6. Control other living people for short periods of time by "ghosting" into their bodies. The less intelligent the person, the longer he can control them. A dumb jock? He could control for a month. Somebody smarter than him? Like his sister? No way.
7. Transfer his phantom-like qualities to other objects. Example: if riding a motorcycle, Danny can change both himself and the cycle into phantoms just long enough to enable them both to pass harmlessly through any deadly object that may be in their path.
8. As a phantom, gravity means nothing to him, so he's able to fight ghosts with the amazing "Matrix-like" fighting skills he receives when he "Goes Ghost".
9. ~~He can make ghosts visible to us for a short period of time. You know, so people don't think he's some crazy, super powered kid flailing his arms wildly in the air.~~
10. ~~Really drive his dad crazy with jealousy, because he wishes he was the one with the cool powers.~~

Although Danny is able to do all these cool, amazing things, they still can't help him get his homework done on time.



### Danny's Sister: Jazmine (Jazz) Phantom

Two-Four-Six-Eight, who don't she appreciate?

Well, pretty much everybody and everything.

Tall, pretty, popular, and brilliant, Jazmine – Jazz - (16) should be the center of attention at her high school. She's the older sister, she's the wiser sister, and she could split an atom if she wanted to.

She just doesn't, because she wants to fit in with her ditzzy cheerleader friends. And to them, Smart=Loser. ~~(although she doesn't let her ditzzy cheerleading friends know she could split an atom if she wanted to) but she's constantly playing second fiddle to her younger brother, Danny, just because...~~

————— ...you know...

————— ...he's the one with the super powers.

Yes, she's brilliant. In fact, she's much smarter than Danny is, which is why Danny can't control her when he goes "ghost". – This is a girl who could do anything she sets her formidable mind to. But being smart isn't "cool," and being smart doesn't get you in with the "cool kids." Being smart means you're "Queen of the AV club."

So Jazz hides her brains around her brainless friends.

Unfortunately, because of her weird parents, and her adventurer brother, she's constantly being caught up in things that are beyond the ken of mere teenaged girls like herself. And she's majorly embarrassed by it.

Because when the crap hits the fan, it usually blows right back onto her and her brand spanking new DKNY shoes. She's the one covered in slime, controlled by the demon or haunted by the ghost. Bad karma or weirdness magnet, it doesn't matter. If Danny is in the eye of the hurricane, something is gonna get blasted by the collateral weather.

And that something is usually Jazz

Bratty but brilliant, Jazmine deeply loves her parents and even her brother.

Snippy, but imbued with her mother's curiosity, she can't help but let a small part of herself revel in this extraordinary world that she gets to be a part of.

And deep down, in her own way, she has the potential to be every bit of the hero that Danny is.

If only it weren't so *uncool*.

Aside from Samantha, Tucker and Danny himself, Jazz is the only other person on the planet who knows Danny's secret, and she's not telling a soul.

One: Danny is still her brother. And if anyone is gonna dissect him like a frog, it's gonna be her.

But more importantly, because she *loves* having something to hold over his head.

### Danny's Mom and Dad: Jack and Madison Fenton

From their junior high science fair, all the way up to the first one to win a Nobel prize, Madison Fenton and her husband, Jack, have been competing for pretty much everything – and in the end, they won each other.

Mom – Maddie – 40 - is brilliant, but a little bit nuts. One of the world's most respected theoretical physicists, she's the first one called when the governments of the world want to know why the walls are suddenly bleeding or why the statues on their buildings are suddenly talking.

Unfortunately, steeping herself in that much weirdness has rubbed off, making her a little weird herself.

—————Jack -- 45 - Danny's dad – isn't much help. Test pilot, engineer, ex-spy... you name it, he's done it. He was one big, gigantic risk taker until he finally took the biggest risk of all and settled down with Madison.

Jack is in a perpetual midlife crisis, always wanting to leap into action, and always either complicating any situation, or needing help to get out of it. He's all action and action phrase, even when he's just being Dad.

He even walks around – all the time - in his “test pilot suit,” even though it barely even fit him 20 years and 30 pounds ago. He's not stupid. He's just more brave than smart – an important distinction.

She's the brains. He's the brawn. Together, they are the perfect couple. Couple of what? Depends on who you ask.

~~She's the genius with a billion ideas, and Danny's parents have a love/competitive/love-relationship with each other. Maddie has got one IQ point over Jack, and she's not afraid to lord that over him when it's time to take out the trash. But because~~ he's the adventurer, ~~he's the dope~~ who can't wait to put every one of her crazy theories into action.

Now they both alternate between running Fentonworks (a think tank / research type company that consults when people are having problems with the paranormal) and attempting – poorly – to live a normal familial existence, with science as their next-door-neighbor. and teaching at a nearby university, content with living their lives on paper and competing with each other in theory.

Mom and Dad have no idea their accident gave Danny his powers. Danny's mother would never let him out to fight ghosts and his Dad, quite frankly, would instantly demand to be his sidekick and take all the credit.

Who needs that grief?



## Danny's High School: Tucker, Samantha, Dash and Mr. Lancer

Regular kids have regular friends, and Danny Phantom is no exception.

**Tucker** is your average, 14-year-old, African American male, who's best friend just happens to be a ghost hunting adventurer with super powers. Tucker and Danny have been pals for as long as they can remember – trading baseball cards, comic books and jokes since before they could walk.

When Danny's life changed, Tucker remained the one friend totally unaffected by all of it. He has remained the exact same friend to Danny that he was before the accident. He is Danny's best friend, his touchstone to reality, and the one guy Danny can always relax around.

Tucker uses the gadgets that Danny has gotten for him by raiding Mom and Dad's lab: The goggles that let him see ghosts, the backpack that lets him capture them, and the occasional random jet pack that Dad was saving for a rainy day. ~~is the gadget guy, the ghostbuster dude. He's got the backpack full of equipment, the goggles that let him see ghosts and the palm-sized computer to document it all.~~

But ~~for all those weapons, Tucker's his~~ biggest weapon is his mouth. ~~h. h—~~ Tucker is the funniest guy that Danny knows. Unfortunately Tucker's mouth gets Danny into trouble – with his parents, with his teachers and of course... with the ghosts.

But Tucker is Danny's loudest advocate and biggest fan, because he believes in Danny, and has ever since they were kids.

**Samantha**, also 14, isn't Danny's girlfriend, and Danny isn't her boyfriend. Period.

Cynical and sarcastic, not giving a damn about being popular, Sam is the exact opposite of Jazmine. A Goth Janeane Garofalo-type that hides her good looks behind baggy clothes, she is an encyclopedia of conspiracy theories and paranormal activity... a cute girl who loves all things geek!

~~Unlike Danny, who believes some things aren't what they seem, Sam thinks everything is a plot, a conspiracy, a hoax or a ruse. It's just in Danny's world, she's usually right.~~

Danny and Samantha share more than their friendship – the accident that gave him his powers caused a psychic bond between the two of them. While he was in the hospital recovering, still aglow from ectoplasmic energy – when nobody was looking, of course – she gave him just the tiniest “get well” kiss on his forehead.

And that action – that letting down of her guard – coupled with the ectoplasmic residue - was just enough to create this weird, indefinable bond, allowing them to “sense” each other no matter how many miles, or dimensions, they may be away from each other.

Sometimes it's a feeling, sometimes it's a vision, and sometimes they can hear each other's thoughts, like through a walkie-talkie. But this bond is random and unpredictable, just like the shape of their friendship.

Basically, she's the only one who can see and hear Danny, no matter how visible or tangible he is.

This, of course, drives Tucker nuts, because he's known Danny the longest... but life doesn't always honor seniority, ya know?

Sam and Danny belong together, but because there's SO much similarity between Danny's parents and these two, they refuse to admit it. Until then, he'll play the part of the happy optimistic Smart Alec, while she plays the part of the brooding pessimist.



**Dash**, ~~46~~14, is the big man on campus... the guy every boy wants to be like, and every girl wants to date. He's also the jock that used to pound on Danny, and was the reason Danny was hiding out in the lab on that fateful day.

Dash is the letter jacket, football hero, cardboard cookie cutout guy – he's popular now, but in 20 years he's going to be puffy and selling insurance. There's nothing Danny loves to do more than make Dash look like the foolish punk that he is – be it as Danny Fenton, or as Danny Phantom.

**Mr. Lancer** is both the English teacher, and the Vice Principal of Danny's school. And he's the kind of strict authoritarian that makes it difficult for kids to even go to the bathroom, let alone disappear from class to fight monsters.

Lancer has no clue Danny Fenton is Danny Phantom, and could care less. To him, Danny Phantom is no big deal. A ghost kid is just another damn kid not listening to the rules.

If Danny wants to escape school long enough to battle a ghost, and it's between the hours of 9 a.m. and 3 p.m. he's got to be creative about it. Or the monster will destroy the city. Or worse? He'll get an F...

**There are Ghosts and Monsters Loose  
and only one kid can fight 'em...  
...and he's good with that.**

In the face of ghosts, monsters and other paranormal creatures that now stalk the Earth, Danny had two options:

He could have become a grim and gritty defender of the planet, destined to wipe the bad things off the face of the Earth and get jaded in the process... but how much fun is that?

He chose the "Spiderman" path – to play the role of the super hero with a smile, a joke and complete and utter awareness that he gets to go places and do things that nobody else gets to do.

The monsters he fights can be anything from truly horrifying, to ridiculously stupid, forcing Danny to have to think on his feet. One minute he's battling a ghost who has figured out how to control every jackass yammering on their cell phones, the next, he's fighting to protect his school from a ghost that has inhabited a gigantic glob of sentient chocolate pudding.

He gets to live the life of a rock star with super powers AND save the world each and every day. His world is our world, pushed to the fantastic.

Yes, it's fraught with danger. But he's fourteen! He's gonna live forever! Right?

He'll worry about the repercussions when he's old and gray.

Like his sister.